

GENERATION Year 6: Technologies: Design and **Technologies** and Science

Activity Sheet 1: Design a wind turbine

Design and construct a series of wind turbines which work by blowing air through a straw.

Success Criteria

- 1. As a class group discuss, negotiate and list a set of criteria against which each turbine will be assessed and use these to make recommendations for which designs are best.
- 2. Design a checklist to record your results

Examples

- Mark one blade and count the revolutions
- Time how long the turbine spins
- Assess whether the materials are recyclable?

Materials

Materials required		Per student
Straw		1
Checklist		1
Suggested materials		
Aluminium cans	Icy pole sticks	Modelling clay
Plastic bottles	Plastic spoons	Long skewers
Milk cartons	Paper cups	Corks
Sticky tape	Wire	Glue

Method

- 1. Design your turbine
 - Materials
 - Size
 - Construction
- 2. Order, collect and collate your materials
- 3. Construct your turbine
- 4. Predict how your turbine will work against the agreed criteria
- 5. Test your turbine against the agreed criteria
- 6. Record your results



Figure 1: Wind turbine at Bluff Point Wind Farm

Explore

As a class group discuss the turbine results

- Did any of the turbines meet all of the criteria?
- How many designs met most of the criteria?
- Discuss the positives and negatives of the designs.

Extension

- 1. Consider the design of your turbine and results
 - a. How could you improve the design?
 - b. What materials might enhance its performance
- 2. Research the design of other wind powered turbines and how their design compares to yours (some images have been included as ideas.











